

This package contains 30 fully animated trees.

I recommend familiarizing yourself with the demo scene first. However, if you prefer to use the models directly, you can use the prefabs.

Open the **Prefabs** folder, where you'll find two subfolders: **Animated** and **Static**. The **Static** folder contains non-animated versions of all the trees. Inside either folder, you'll find 11 subfolders, each representing a different tree species.

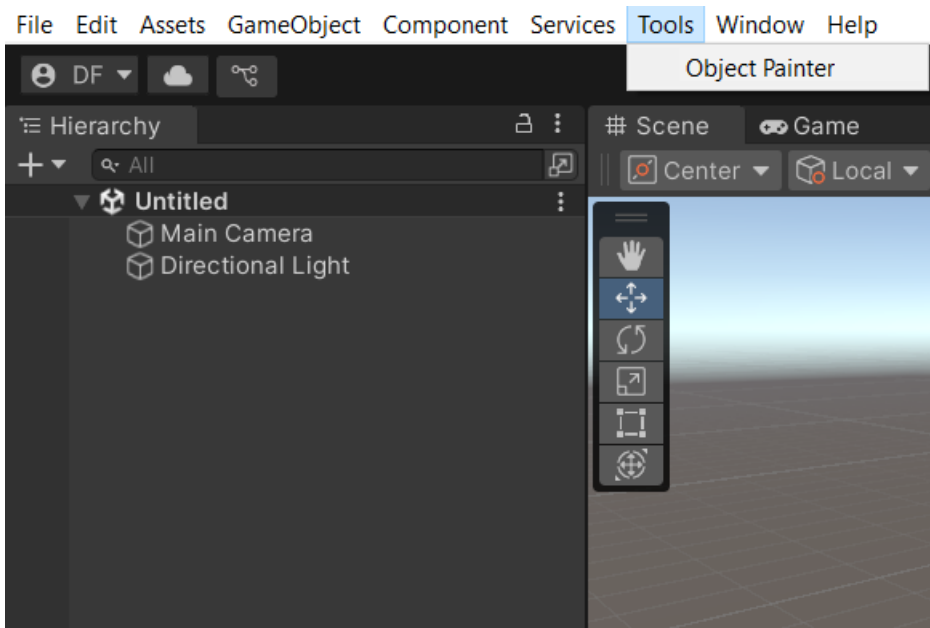
To view all the trees, open the **DemoScene**. You can click the buttons on the screen to switch between all the trees included in the pack.

To install materials for URP or HDRP, select the appropriate package file (**URP Materials** or **HDRP Materials**) found in the main folder, and import all the files.

Object Painter tool.

Please take a look at this video that shows how to use the tool: <https://www.youtube.com/watch?v=GDQ9Vk1q1AI>

Select: Tools/Object Painter from the main menu.



The tool window view

